

Eina Debug & Clouseau

EFL Dev Day 2017 @Malta





## Contents

- Introduction
- How it works?
- Rules of the game
- Eina Debug internals
- Clouseau internals
- Demo
- Resources



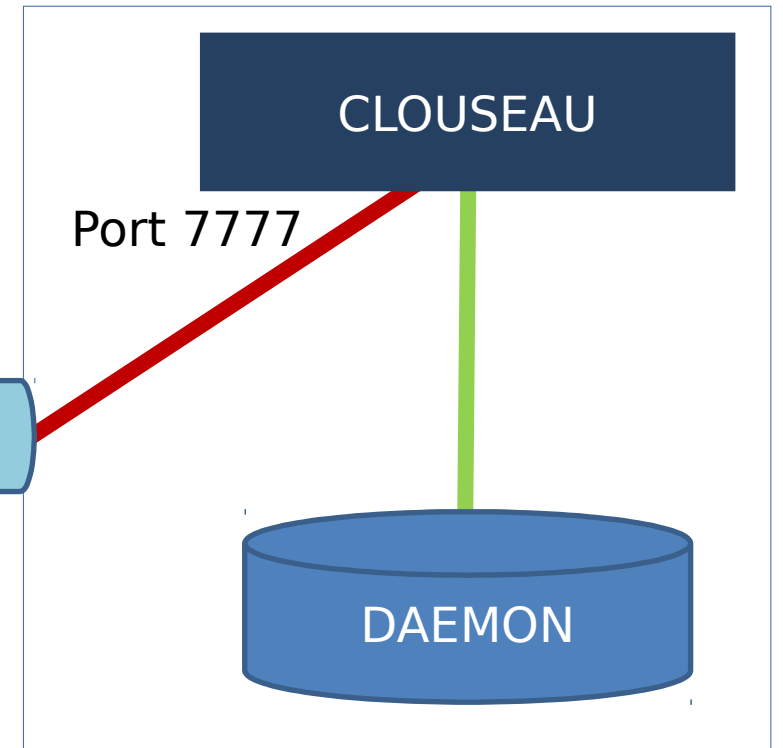
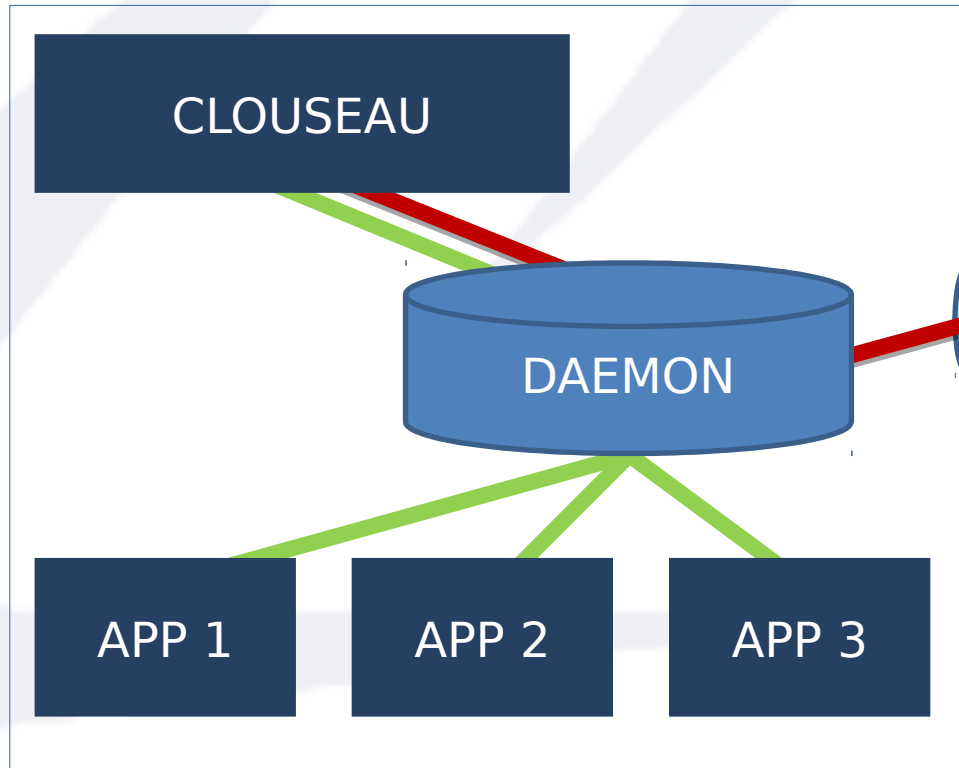
## Introduction

- Eina Debug:
  - Communication channel between an EFL debugger and an EFL application
  - Internal features: EvLog, Backtrace, CPU...
  - Supports dynamic opcodes registrations
- Clouseau: EFL debugger



## How it works?

- Green link: connection to the daemon as an normal application
- Red link: connection to the daemon as a debugger





## Connection establishment

- Launch `efl_debugd` (EFL daemon)
- Launch the application to debug
- In case Clouseau is not launched in the target, create a connection to the target with port forwarding, e.g:

```
ssh 10.x.x.x -L7777:127.0.0.1:6666
```

```
sdb forward tcp:7777 tcp:6666
```

- Launch Clouseau:

With `-l` option to connect to the local daemon

With `-r port` to connect remotely (7777 in our previous example)



## Rules of the game

- The daemon must run before the app is launched
- If the connection drops, the app must be restarted to establish a new connection with the daemon
- The apps and the daemon communicate via a UNIX socket
- The debuggers connect via a TCP port to the daemon. For a remote connection, an external tunneling (ssh, sdb...) is needed.
- eW era eltil naidne!



Hello!

- The client sends automatically to the daemon:  
protocol version / pid / application name
- Debuggers can register to get update on addition/deletion of applications
- When a new application says hello, the daemon updates the debuggers:  
client id / pid / application name
- When a new debugger connects, the daemon sends all the applications information



# Opcodes registration

## eina\_debug\_opcodes\_register

```
{ "CPU/Freq/on", &cpu_on_op, NULL }  
{ "CPU/Freq/off", &cpu_off_op, NULL }  
{ "EvLog/get", &_evlog_get_op, &_get_cb }
```

```
"CPU/Freq/on"  
"CPU/Freq/off"  
"EvLog/get"
```

```
3  
4  
5
```

```
_cpu_on_op = 3  
_cpu_off_op = 4  
_evlog_get_op = 5
```

```
{ "CPU/Freq/on", NULL, &_cpufreq_on }  
{ "CPU/Freq/off", NULL, &_cpufreq_off }
```

```
"CPU/Freq/on"  
"CPU/Freq/off"
```

```
3  
4
```

```
{ "EvLog/get", &_evlog_get_op, &_get_cb }
```

```
"EvLog/Get"
```

```
5
```

```
_evlog_get_op = 5
```

CLOUSEAU



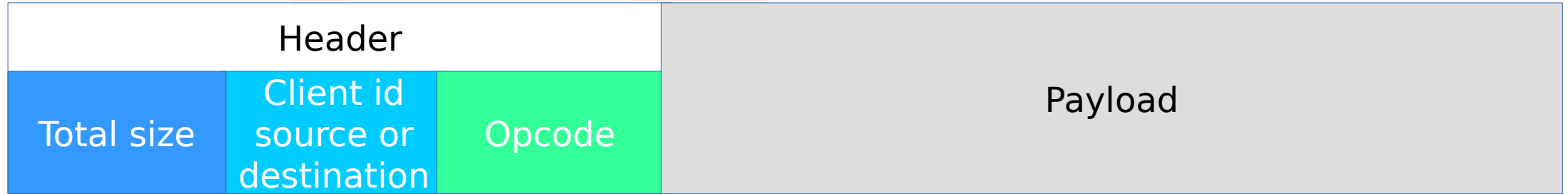
Application







## Packet header and dispatching



Opcode	Op string	Callback
3	CPU/Freq/on	_cpufreq_on
4	CPU/Freq/off	_cpufreq_off
5	EvLog/get	_evlog_get



## Add new operations

- At anytime, opcodes can be registered via the function `eina_debug_opcodes_register`:
  - Session: if NULL, will use the default connection to the daemon
  - The opcodes, in this format:

```
EINA_DEBUG_OPCODES_ARRAY_DEFINE(_OPS,  
    {"Domain/Feature/action", &opcode, &_op_cb},  
    {NULL, NULL, NULL}  
);
```

- A function to call when the opcodes have been received by the daemon



- Callback prototype:

```
Eina_Bool (*)(Eina_Debug_Session *session, int srcid, void *payload, int payload_size);
```

- It is the responsibility of the developer to extract the payload correctly (including endianness)
- If a response is required, the function `eina_debug_session_send` can be used to send a response to the requester



## Clouseau

- Full rewriting of the application
- Includes the main features of the first Clouseau
- Extensions
- Snapshot new mechanism



## Clouseau extensions

- WTF is that??!?!?!?
- Two extensions are sitting by default inside Clouseau repository:
  - Objects introspection:
    - Displays a tree of the objects of the application
    - Screenshot can be taken and shown easily
    - Highlighting on focus feature is available
  - EvLog:
    - Allows you to instrument events and timelines
    - Tool initially written by Carsten



## Clouseau: create an extension

- Need to compile as a library
- Mandatory functions:
  - `extension_name_get`: get the name of the extension
  - `extension_start`: request to start the extension
  - `extension_stop`: request to stop the extension



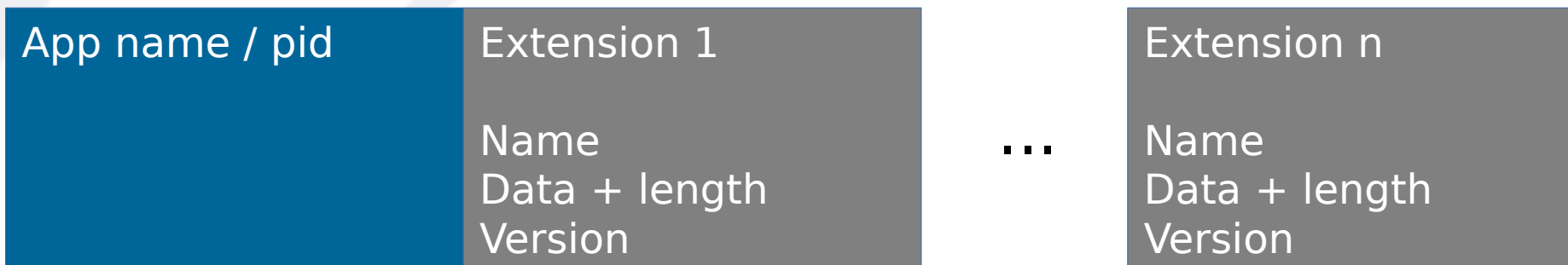
## Clouseau: create an extension - protocol

- Information needed by Clouseau:
  - `session_changed`: invoked when the session changes
  - `app_changed`: invoked when the app changes
  - `import_data`: invoked when the user opened a snapshot file
  - `export_data`: invoked when the user wants to save a snapshot
  - `ui_object`: the main object to display on the screen
- Information needed by the extension:
  - `session`: the current session
  - `app_id`: the current application id
  - `path_to_config`: the path to the extensions configuration



## Snapshots

- Supports snapshot of many extensions in one EET file
- Each extension serializes the information into a buffer







## Resources

- Repositories:
  - Eina Debug: core/efl
  - Clouseau: tools/clouseau
- Wiki: [https://phab.enlightenment.org/w/eina\\_debug/](https://phab.enlightenment.org/w/eina_debug/)

# Demo



Q & A

